## SELFIE



**#SELFIE\_EU #DigCompOrg** 

Reflections from a small school at the edge of Europe (by listening to the students of today. They will be the policy makers of the future)

Seán Gallagher @seanictmayo

















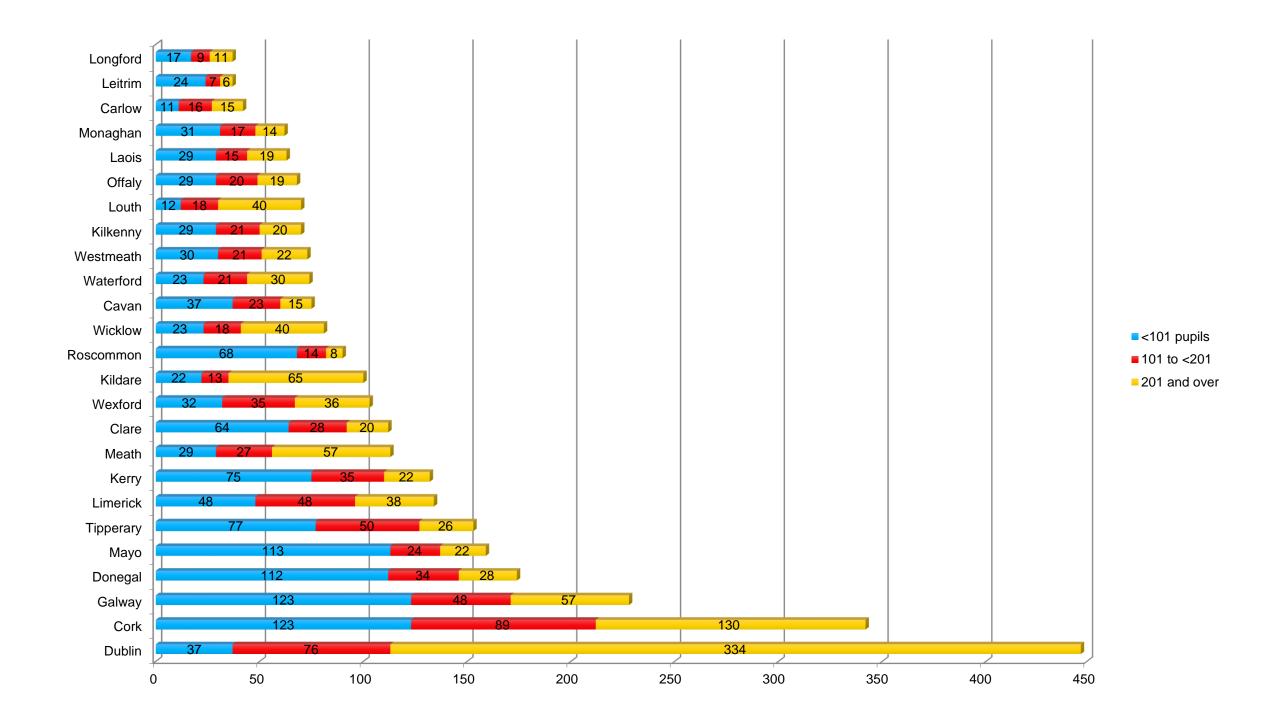
<100 pupils: Up to 4 classroom teachers: Teaching Principals



101 to 200 pupils: Up to 8 classroom teachers – Mainly teaching Principals



>200 pupils: Administrative Principals



## From Global to local .....

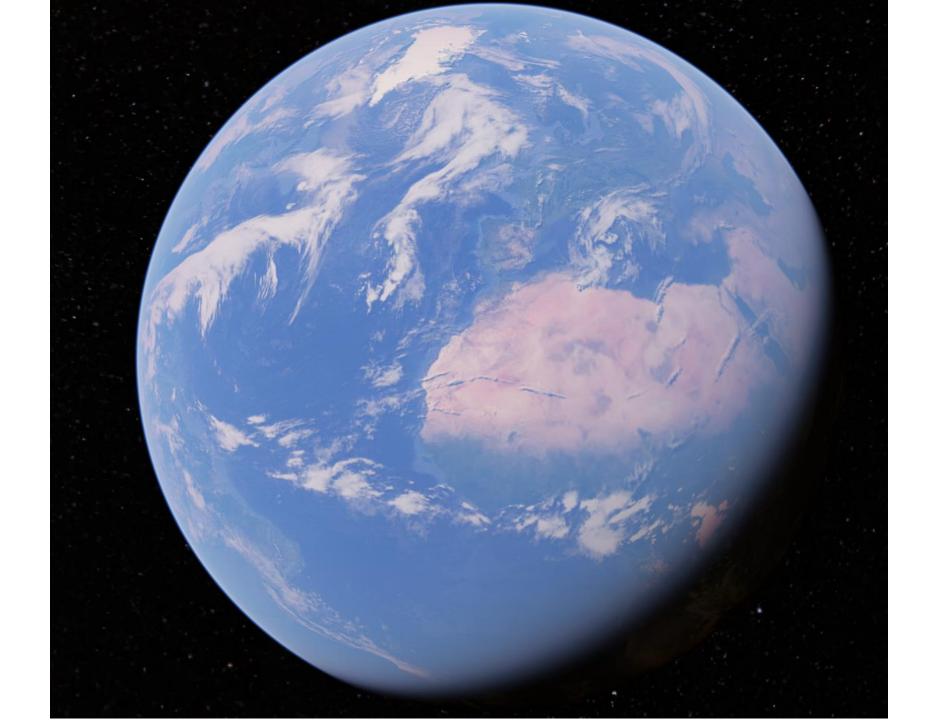






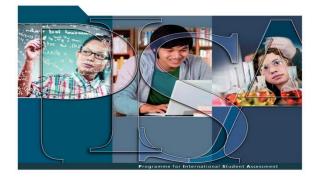


Images from Google Earth



## OECD report, October 2015







The report concludes:

.....not so much a matter of choosing the right device, the right amount of time to spend with it, the best software or the right digital textbook. The key elements for success are the teachers, school leaders and other decision makers who have the vision, and the ability, to make the connection between students, computers and learning

OECD (2015), Students, Computers and Learning: Making the Connection, PISA, OECD Publishing







## NMC/CoSN Horizon Report > 2017 K-12 Edition

..... examines emerging technologies for their potential impact on and use in teaching, learning, and creative inquiry in schools.

### Key Trends Accelerating Technology Adoption in K-12 Education

2017

2018

2019

2020

2021

#### **Short-Term**

Driving technology adoption in K–12 education for the next one to two years



Coding as a Literacy Rise of STEAM Learning

#### Mid-Term

Driving technology adoption in K–12 education for the next three to five years



Growing Focus on Measuring Learning Redesigning Learning Spaces



#### Long-Term <sup>1</sup>

Driving technology adoption in K–12 education for five or more years

Advancing Cultures of Innovation Deeper Learning Approaches

Source: NMC/CoSN Horizon Report > 2017 K-12 Edition at a Glance



### Significant Challenges Impeding Technology Adoption in K–12 Education



**Solvable** Those that we understand and know how to solve

Authentic Learning Experiences Improving Digital Literacy



**Difficult** Those that we understand but for which solutions are elusive

Rethinking the Roles of Teachers Teaching Computational Thinking



**Wicked** Those that are complex to even define, much less address

The Achievement Gap
Sustaining Innovation through Leadership Changes

Source: NMC/CoSN Horizon Report > 2017 K–12 Edition at a Glance







### Advances at EU level

DigComp 2.1

DigCompOrg

DigCompEdu







#### Proposal for a European Framework for the Digital Competence of Educators (DigCompEdu)

demands, educators require an increasingly broad set of competences. In particular the ubiquity of digital devices and the duty to help students become digitally competent requires educators to develop their own digital competence.

The DigCompEdu framework aims to capture these educator-specific digital competences.

The framework is directed towards educators at all levels of education, from early childhood to higher and adult education, including general and vocational training, special needs education, and non-formal learning contexts. It aims to provide a general reference frame for developers of Digital Competence models, i.e. Member States, regional governments, national and regional agencies, educational organisations themselves, and public or private professional training providers.

As the teaching professions face rapidly changing DioCompEdu considers six different competences areas with a total of 23 competences.

Area 3 on managing and orchestrating the use of digital tools in teaching and learning;

Area 4 on digital tools and strategies to enhance assessment

Area 5 on the use of digital tools to empowe learners:

Area 6 on facilitating learners' digital competence.

Areas 2 to 5 form the pedagogic core of the framework. They detail the competences educators need to possess to foster effective, inclusive and innovative learning strategies, using digital tools.

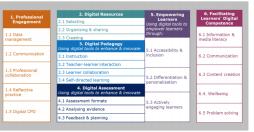
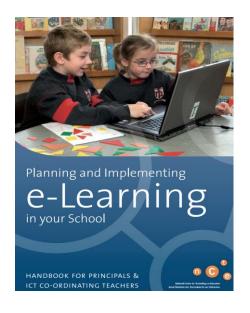


Figure 1: Overview of the DigCompEdu frame

European Commission

## DigCompOrg – for educational organisations





JRC SCIENCE FOR POLICY REPORT

## Promoting Effective Digital-Age Learning

A European Framework for Digitally-Competent Educational Organisations





## **NEW FREE ONLINE TOOL**

To help schools assess their use of digital technologies

for learning









# WHAT DOES SELFIE MEASURE?







**Current position** 

Change process

Future position

**#SELFIE\_EU #DigCompOrg** 



## WHO SHOULD TAKE PART?



**Each has a different perspective** 

#SELFIE\_EU
#DigCompOrg







## WE RECOGNISE YOUR CONTRIBUTION



SELFIE digital certificate to participating schools

**#SELFIE\_EU #DigCompOrg** 



Certificates of participation to all users

European

Commission

## My role as a teacher?

#### Reflective practitioner

- Constructivist pedagogical orientation
- Ongoing assessment



#### **ePortfolios**

- Storage
- Workspace
- Showcase

#### Active learner

- Find and select information online
- Manage information
- Create/collaborate
- Reflect on learning journal/blog
- Ongoing assessment



## Computational thinking



#### JRC SCIENCE FOR POLICY REPORT

### Developing Computational Thinking in Compulsory Education

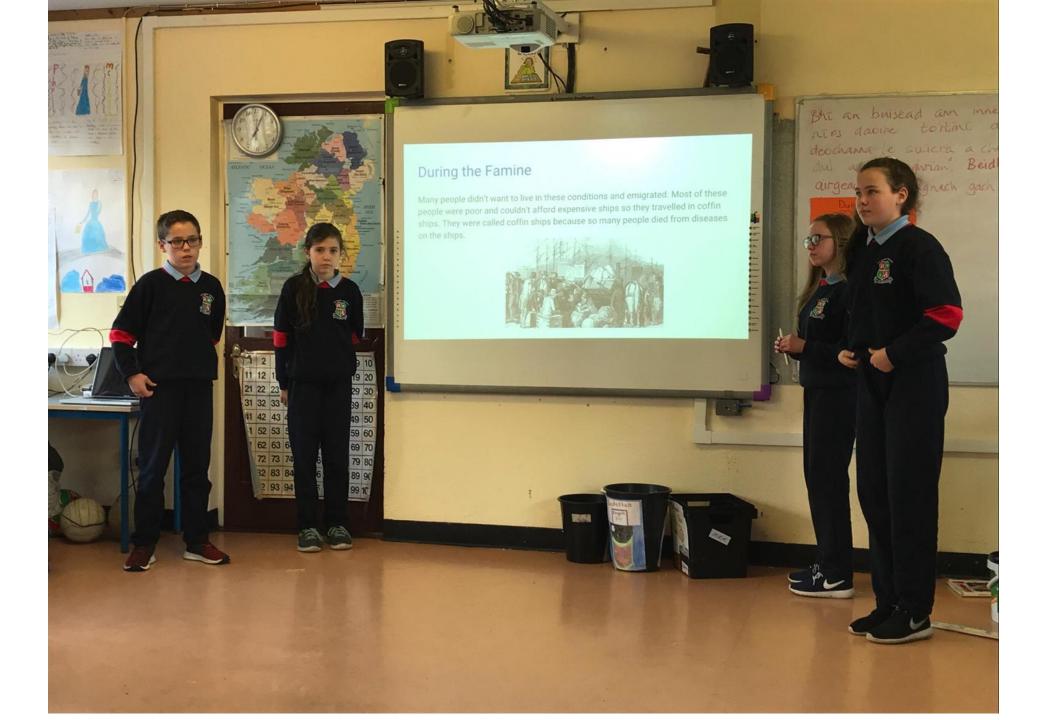
Implications for policy and practice

Authors: Stefania Bocconi, Augusto Chioccariello, Giuliana Dettori, Anusca Ferrari, Katja Engelhardt Editors: Panagiotis Kampylis, Yves Punie

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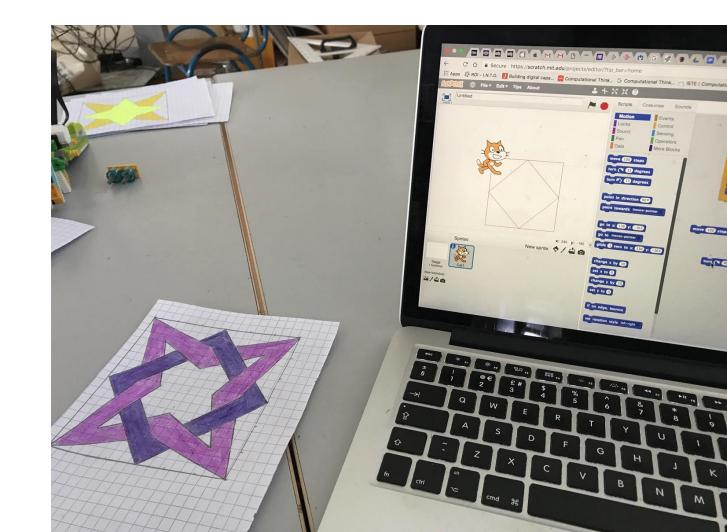








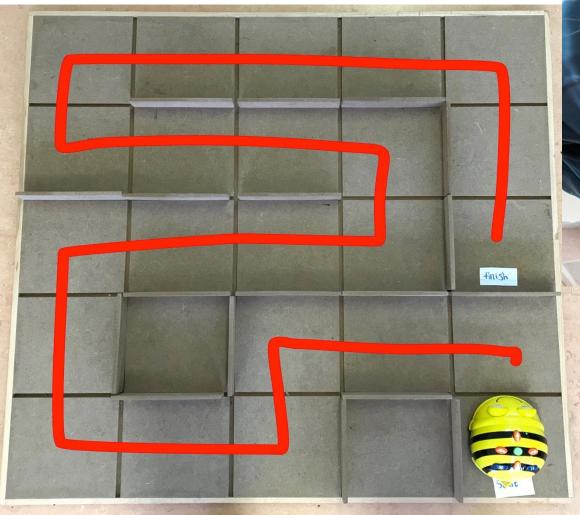
## From paper to screen







## More complex task

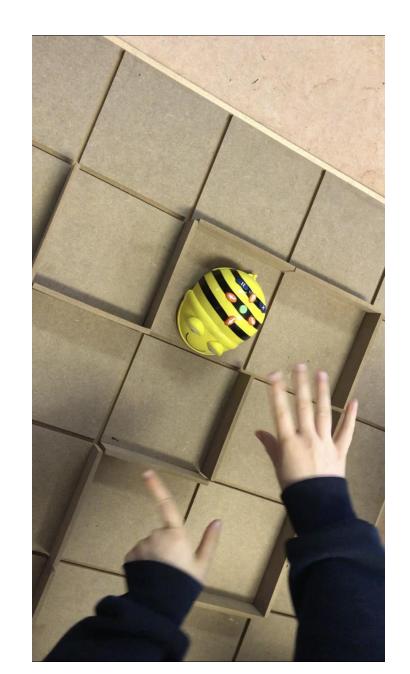






## Body syntotic reasoning

Seymour Papert - referring to a child's sense of his or her own body). One of the most fulfilling aspect of teaching is to witness this 'assisted discovery'



## Bebras Challenge for Schools



International Challenge on Informatics and Computational Thinking





## Why we did the Bebras Challenge

The *Bebras* challenge promotes problem solving skills and Informatics concepts including the ability to break down complex tasks into simpler components, algorithm design, pattern recognition, pattern generalisation and abstraction

#### Dates

The second week of November was declared as World-Wide BEBRAS week for solving tasks. Some countries extended it to two weeks.



## We were challenged







### EU Code Week

"EU Code Week is a grassroots initiative which aims to bring coding and digital literacy to everybody in a fun and engaging way.

This year, EU Code Week took place between the 6th and the 21st of October 2018.

Learning to code helps us to make sense of the rapidly changing world around us, expand our understanding of how technology works, and develop skills and capabilities in order to explore new ideas and innovate" https://codeweek.eu/



Home

Become a Digital School

Resources

List of Digital Schools of Distinction

**News** 

### Become a Digital School of Distinction

Digital Schools of Distinction is a flagship programme which aims to promote, recognise and encourage excellence in the use of technology in primary schools.



Schools that successfully complete the 3 step programme will receive a nationally recognised Digital School of Distinction

Award, accredited by the Dept. of Education. Digital Schools of Distinction will also receive free ongoing practical support and resources as part of the community of digital schools in Ireland.





Outputs

Courses

**Partners** 

**News & Events** 

**TEL Roadmaps** 

**Self-evaluations** 

**Best Practice** 



## SELFIE



Shaping tomorrow today (by listening to the students of today. They will be the policy makers of the future)

Seán Gallagher, former Principal, Attymass National School

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